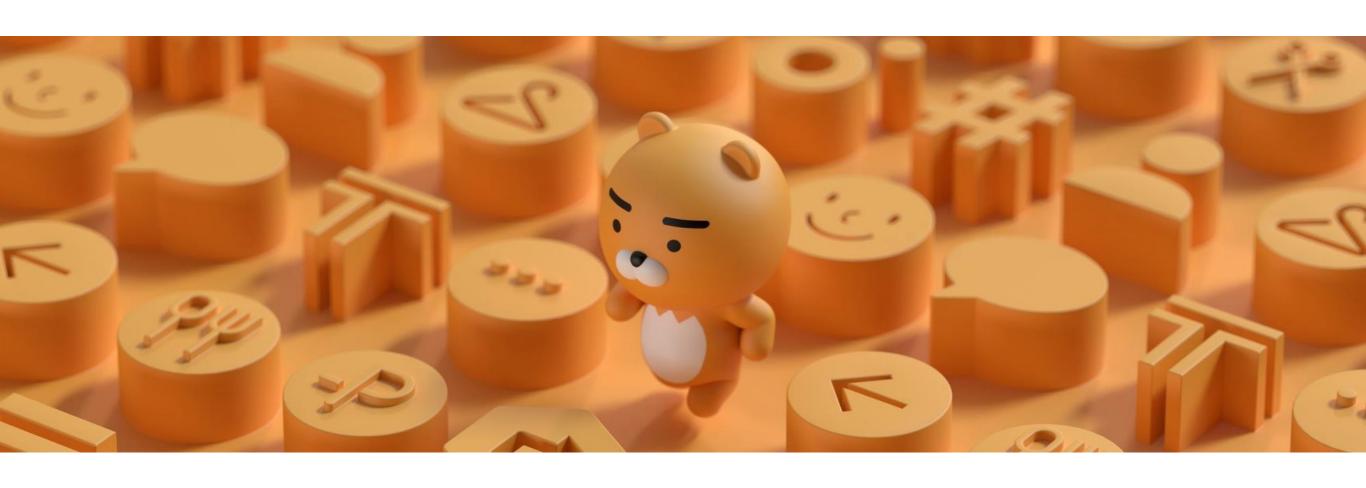
kakao

May 2020 | Investor Relations



Disclaimer

Financial information contained in this document is based on consolidated K-IFRS that have not been reviewed by an auditor: therefore, the information and financial data contained in this document are subject to change upon an independent auditor's review.

The company does not make any representation or accept liability, as to the accuracy or completeness of the information contained in this material. The format and contents of this document are subject to change for future filings and reports.

Kakao is not liable for providing future updates on all figures included in this document.

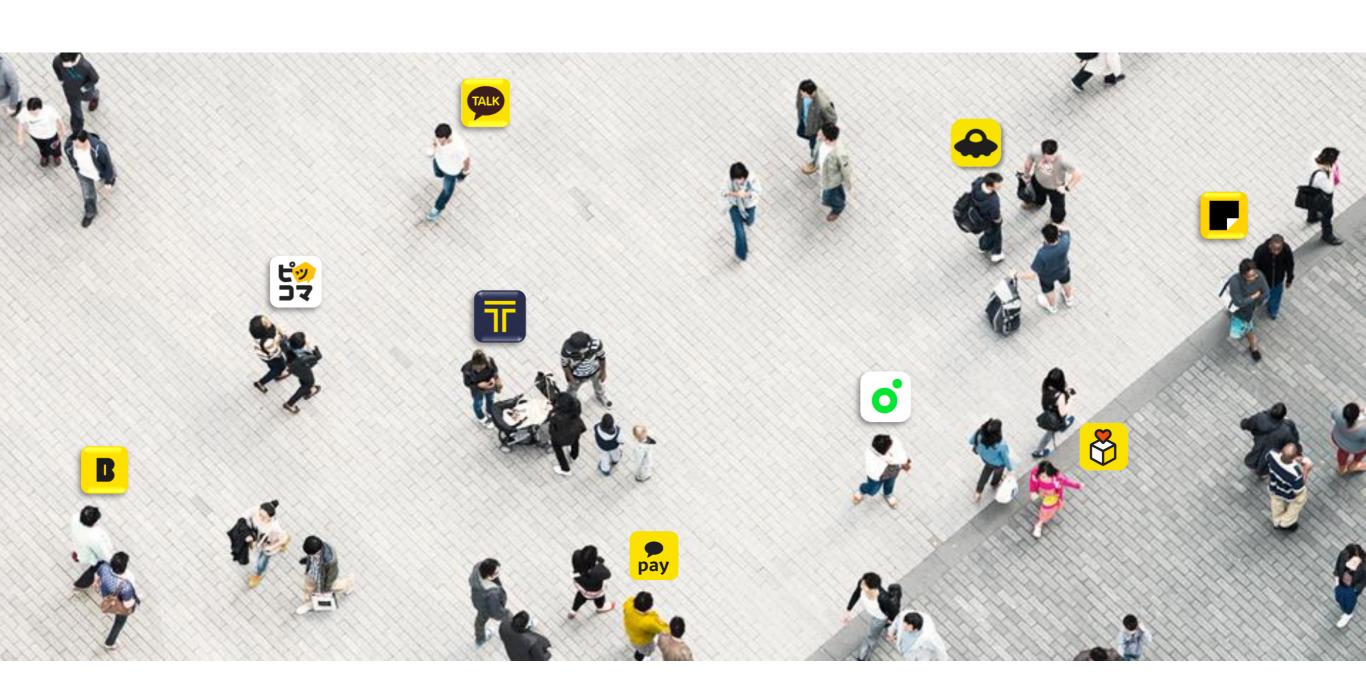
Table of Contents

Kakao Ecosystem	4
Kakao Business	12
Talk Biz	13
Mobility	16
Techfin(Pay)	17
Techfin(Bank)	18
Music	19
Game	20
Paid Content	21
IP Business(M)	22
IP Business(IX)	23
B2B Business	24
Financial Overview	25

Kakao ecosystem Kakao business Financial overview

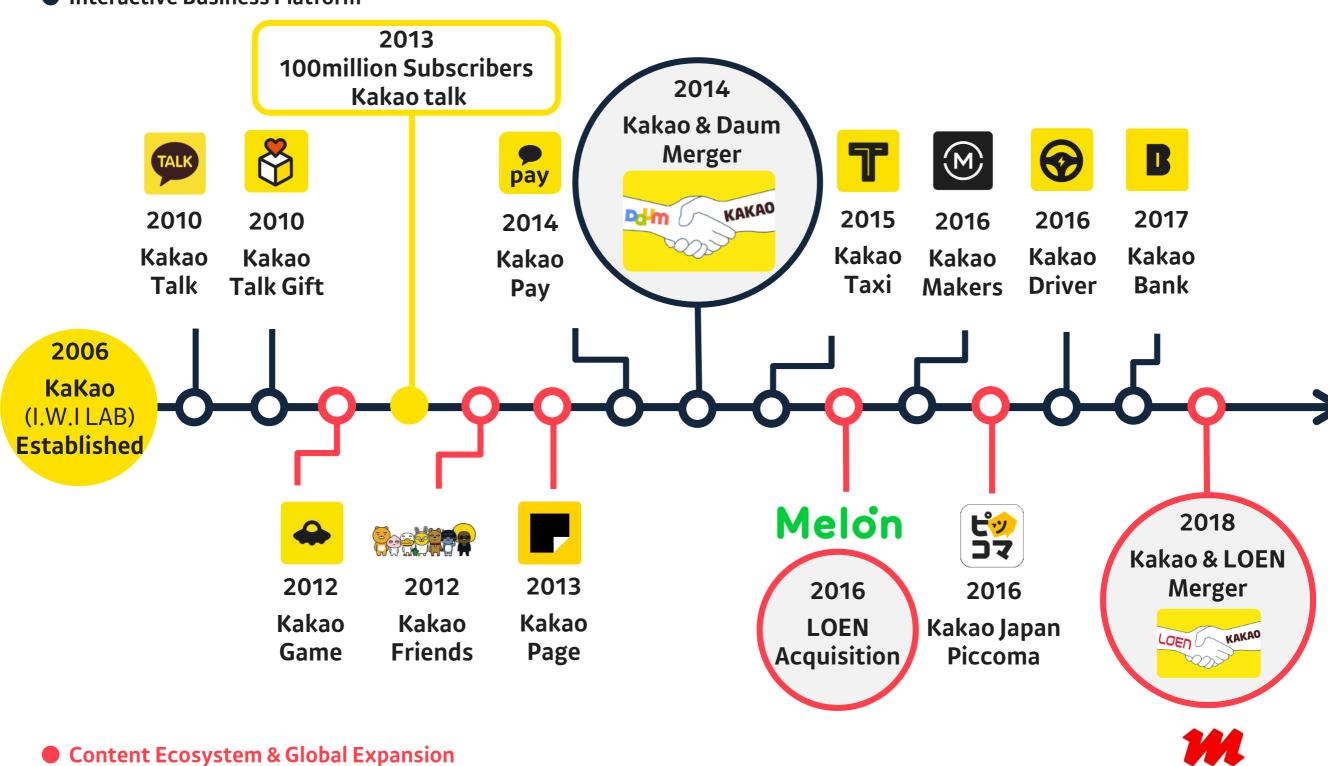
"Connect Everything"

Innovating the way we connect for a better tomorrow



History

Interactive Business Platform



Undisputed Market Leader



No1. Mobile Messenger Service in Korea 45 Million MAU in Korea 96% Market Share 87% Population Penetration



#1 Brand Power
Across 220 Industries in Korea



Most Admired Workplace
Among Top 100 Companies in Korea by
Market Cap.



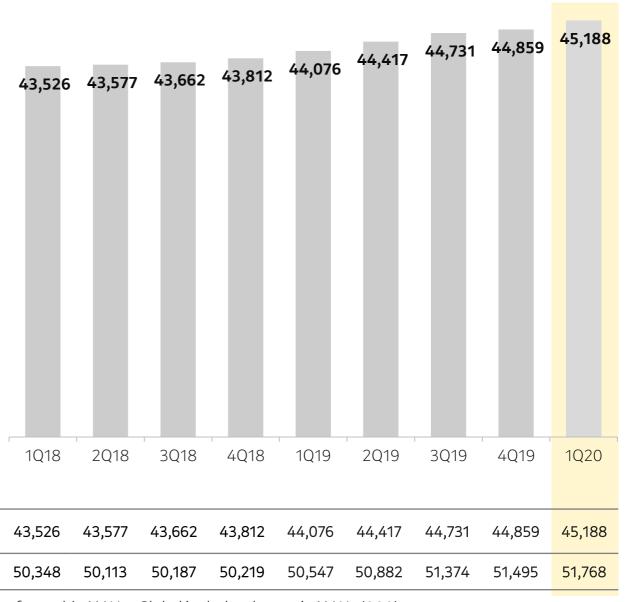
#1 Social Contribution Index
Among the 57 Largest Conglomerate
Groups in Korea



Korea

Global

Kakao Talk Monthly Active Users



Average of monthly MAUs. Global includes domestic MAUs (000).

Kakao Ecosystem

kakao

Interactive Business Platform

Content Ecosystem & Global Expansion



















Advertising

Commerce

Mobility Tech-Fin

AI/ Blockchain

Game

Web Literature

Music / Video

IP Business

Talk board Launch

Leverage Talk Board as an **Entry Point**

Kakao Commerce

Talk Based Transactional **Business Model**

Unrivaled **Positioning**

No.1 Mobility **Application**

Leading Tech-Fin

Innovation in Mobile Finance

Future Growth Engine

Expanding B2B Business& Blockchain Main Net

Global Game Company

Development Capabilities for Casual to Hardcore Genre

#1 App

The Largest Number of Original IPs

Dominant Platform

Music Streaming & Downloads

#1 Celeb IP

Korean Top Talent &Character

"Meaningful Relationship Extension"

"Explosive Growth & Business Model Expansion"

"Multimodal Platform with All-Inclusive **Transportation** Needs"

"Reshaping the Korean Financial Industry"

"Sustained Growth for Future"

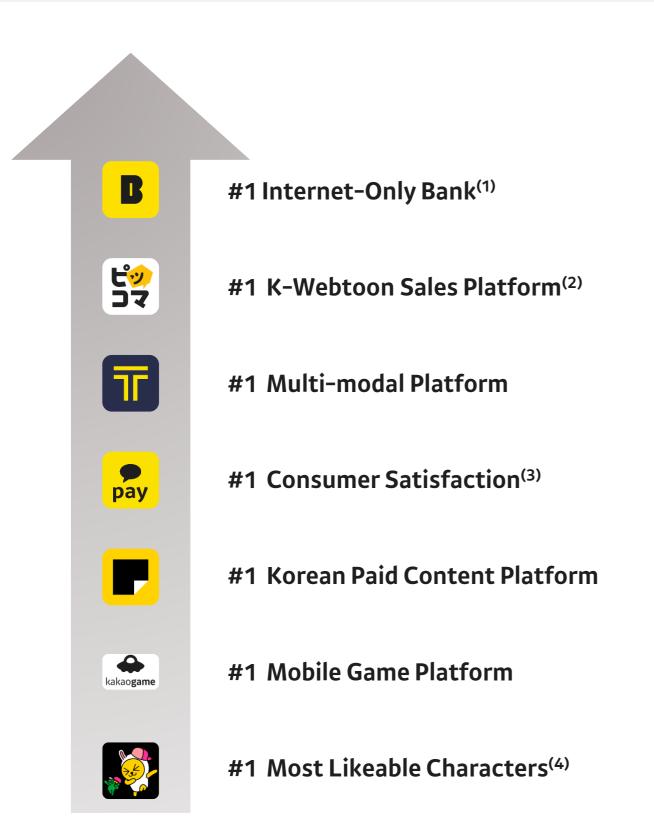
"Competitive Edge to be a Formidable Player"

"Aggressive Global Expansion via Unique **Business** Model"

"One-of-a-Kind **Business Model** with Superior Profitability"

"Cash & Loyalty Generator Through IP"

Repeatable Success Formula



Unique Success Factors for New Businesses:

✓ Large User Base Encompassing an Entire Nation



✓ Kakao's Nationwide Following Ensuring Success of New Service Launches



✓ Unrivaled Access and Insight to User Data



✓ Minimal User Acquisition Costs

Global Strategic Partnerships

Kakao's Stake ¹⁾	Kakao Mobility 69.3%	Kakao Page 63.6%	pay Kakao Pay 60.9%	Kakao Games 60.4%	164 Kakao M 78.2%	Kakao Bank
Strategic Partner	TPG	ANCHOR	ANT FINANČIAL	Tencent ACEVILLE netmarble KRAFTON	ANCHOR	Korea Investment Holdings Co., Ltd. KB Kookmin Bank netmorble Tencent SKYblueLuxury
Transaction Valuation (KRW trn) Investment Amounts (KRW bn)	Jun. 2017 1.6 500	Jul. 2019 1.2 125 Dec. 2016 24 Jul. 2019	Feb. 2017 0.6 230	Feb. 2018 0.8 140	Mar. 2020 1.7 210	Capital ¹⁾ 1.8

Company Management

Kakao Founder & Chairman



Brian Kim "Korean Web Pioneer" By Forbes Asia

Kakao CEO







Sean Joh

GHOUGOWG

One of the first online game portals globally * Merged with NAVER (in 2000)

Founder & CEO 1998

2001 **CEO**

NAVER

#1 Search portal in Korea

Founder & Chairman

#1 Mobile messaging app company in Korea *Merged with Daum (in 2014)

Key Subsidiaries

Nkay Namkoong



Leo Cho

Kakao Japan



Kakao Mobility

Alex Ryu



Alex Ryu

2009

kakao

Kakao Page



Joy Lee

Jay Kim

Kakao M

Stephan Kim

Enterprise

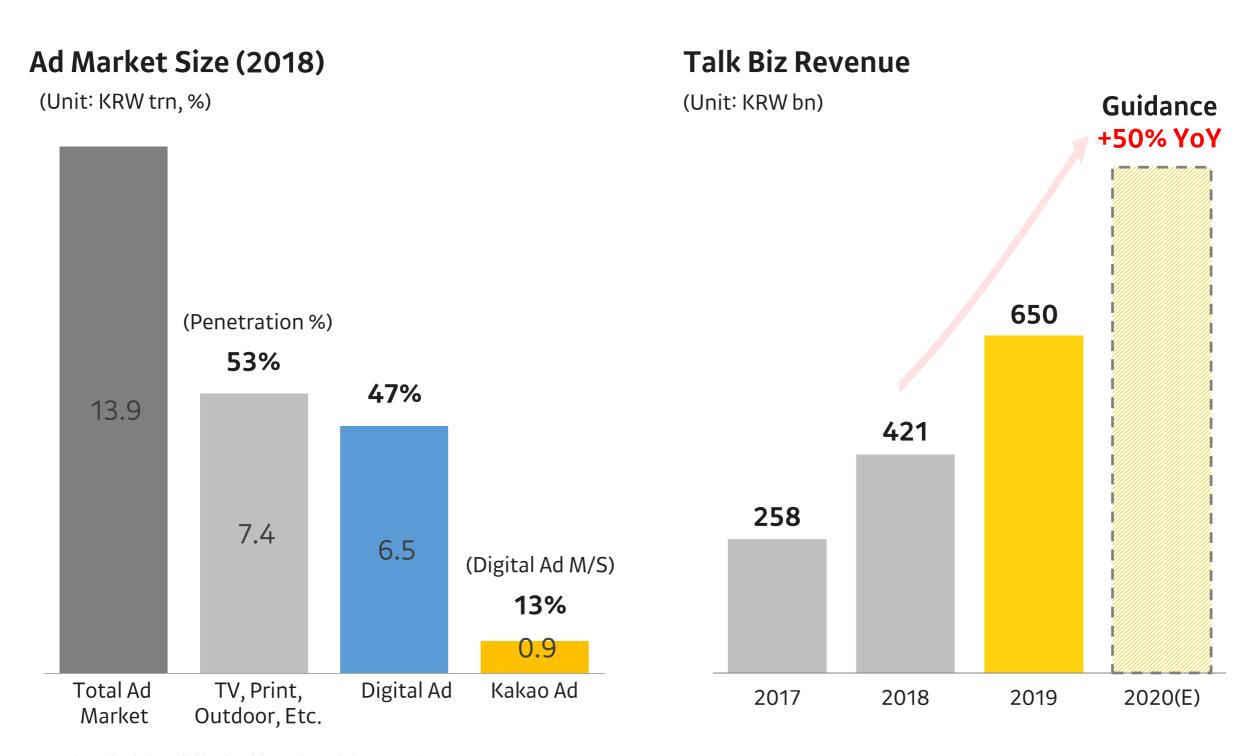
Kakao

Andrew Beak

Kakao ecosystem
Kakao business
Financial overview

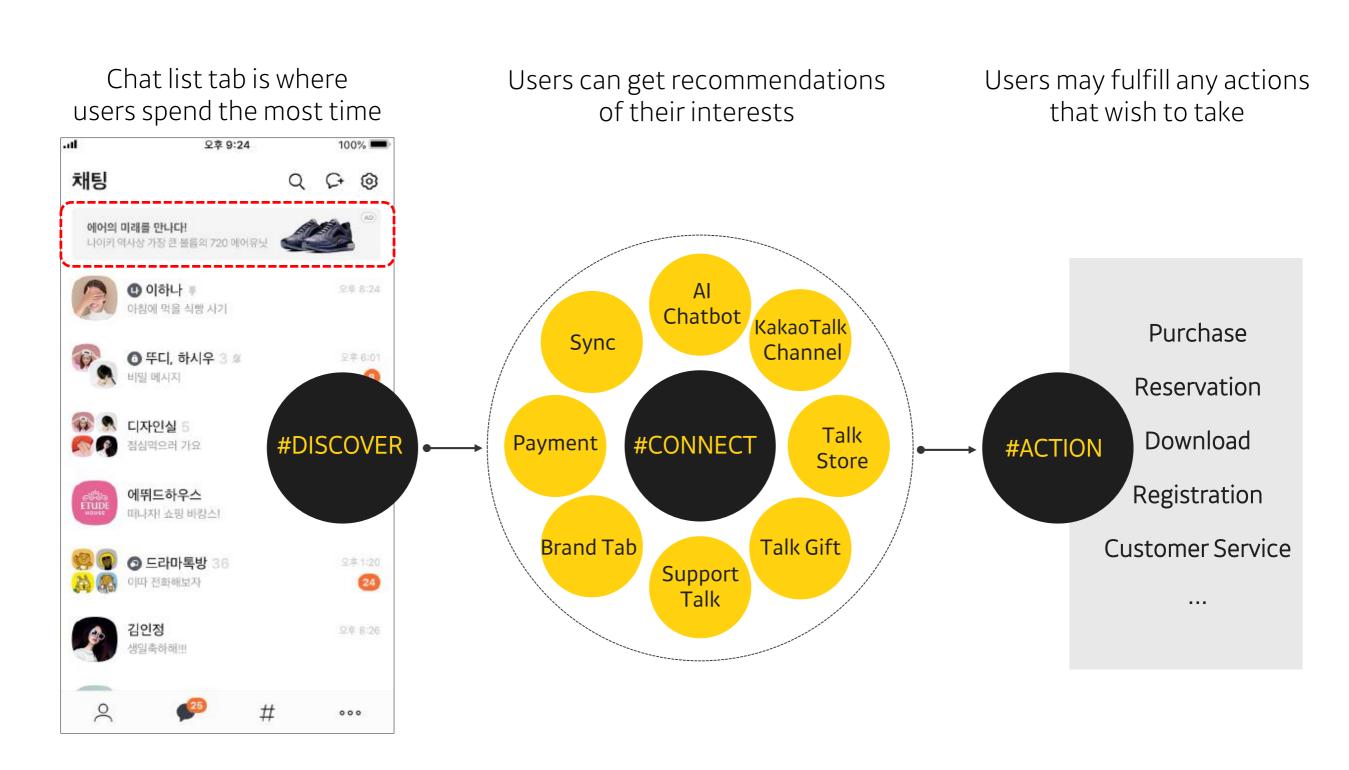
Paradigm Shift in Advertising Industry

Significant Growth Opportunity in Kakao Talk as a Biz Platform



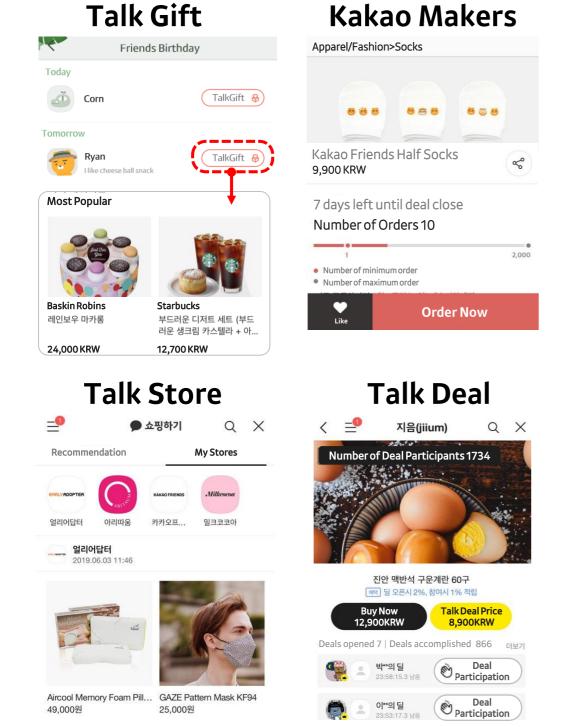
Talk Biz Advertising(Talk Board)

Talk Board, a New Innovative Way to Connect 45million Mega Traffic

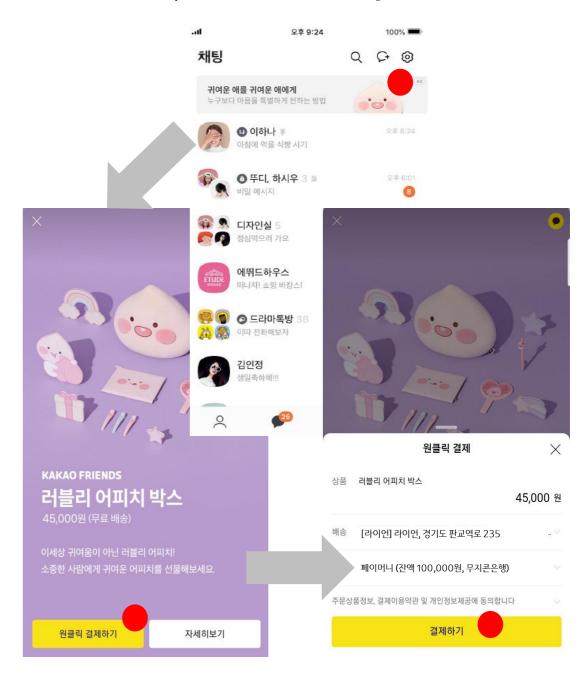


Talk Biz Commerce

From Leveraging the Social Graph to any Talk-based Transactions



TalkBoard will revolutionize daily commerce experience



Mobility

Multimodal Platform with All-Inclusive Transportation Needs



Kakao T Key Indices



Dominant Traffic

25mn+ Registered

Users

70+% of Economically Active Population

2.9mn+

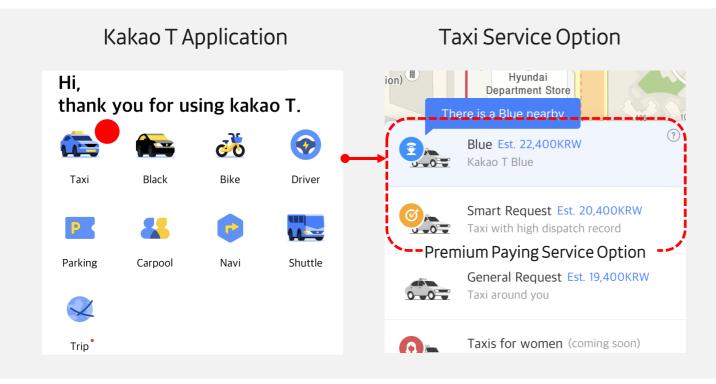
Peak Daily Taxi-Hailing Orders

Based on Large User Base and Registered Taxi Driver

10.3mn+

Credit Card Registrants

Ready to Pay Users (As of March 2020)



Creating a Kakao's Own Mobility Ecosystem thru Partnerships



Kakao T Blue

Expanding the service coverage in the regional area

Techfin(Pay)

No.1 All-Encompassing Daily Financial Platform



Kakao Pay Key Indices









Money 1.0

Money 2.0

Prepaid Top-up BM (Non-Benefit for Deposit)

Limit on Balance

Limited Scope of Financial Service

Real Name Account (Interest Benefit)

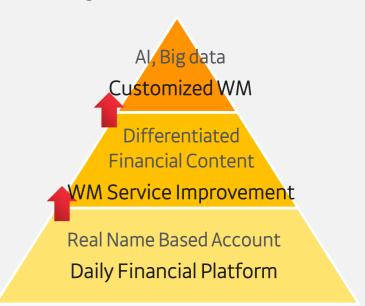
Equivalent to Brokerage Account

Diversified Financial Products

Kakao Pay Money Upgrade



Creating New Investment Culture



Techfin(Bank)

No.1 Internet-Only Bank with Innovation



Kakao Bank Key Indices

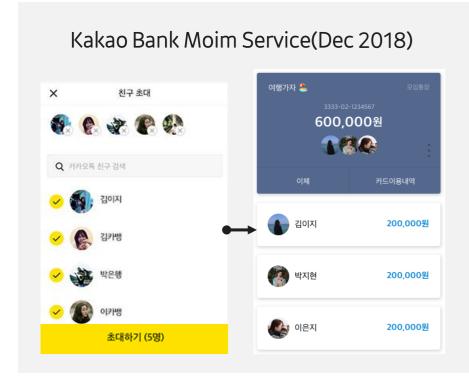


12mn+ (# of Clients) Accounts W21.3trn
Deposits

W16.7trn
Credit Loans

W18.5bn Net Income 1Q20

FY2019 Net Profit W13.7bn



Pioneering a New Market Frontier



Platform Business Expansion - Partnership with 4 credit card companies

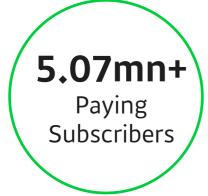


Music

1 Digital Music Platform with Unparalleled Market Presence



Melon Key Indices



7mn Unique Visitor Dominant Traffic



Largest Music Content

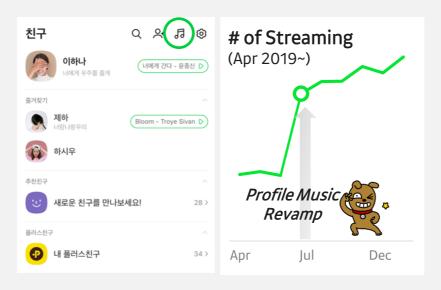


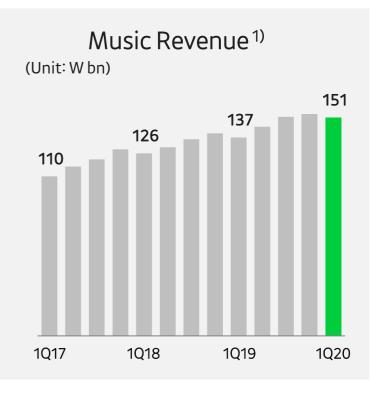
More Personalized& Customized Functions

Customized Curation Melon DJ, FOR U



Increased Streaming Trend thru Talk Music





Game

Multi-Platform Game Company encompassing PC and mobile





20mn+MAU No.1 Mobile Game Platform

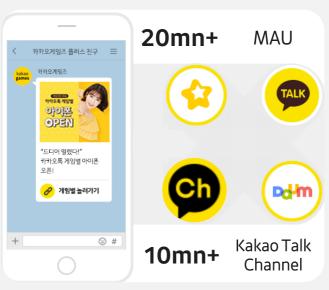
No.1 Publisher

Game Service Encompassing PC and Mobile



Going Global Leveraging Proven IPs

Game Marketing Platform



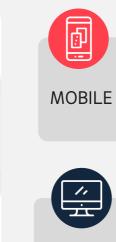
Publishing Game Line-up

Princess

connect!

Re:dive

PUBG

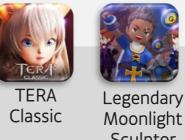


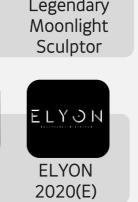
PC



EXILE

POE



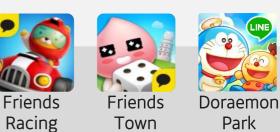


Global Business Expansion

Partnership Expansion in overseas publishing thru global partnerships

Development In company development expertise **XLGAMES**

Casual Game Development



Paid Content (Web Literature)

Growth through Innovative Business Model and Original IPs





Paid Content Key Indices



+51% YoY (W430bn in FY2019)



The Largest # of Original IPs

+130% Piccoma GMV in FY2019

The Fastest Growing Manga Platform in Japan

Accelerating K-Content Distribution



Indonesia Kakaopage Global

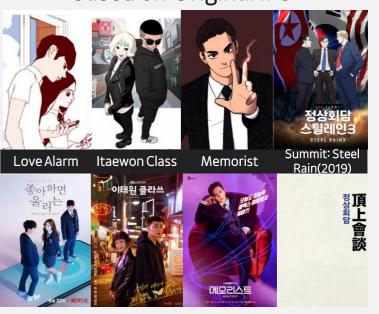


Kakao Japan Piccoma

Story IP Value & Utilization Up



Secondary Video Content based on Original IPs



IP Business(M)

Transforming into a Leading Global Content Provider



No.1Music
Distribution

Stable Cash Flow

W80bn+

Investment in K-pop

Annual Investment in Music Distribution

19mn+

1theK Subscriber

No.1 K-pop YouTube Channel **90+** Musician

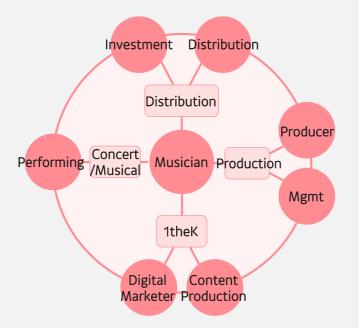
4 Music Labels

150+

Actors& Actresses

Korea's Largest Talent Pool

Kakao M's Music Business Portfolio



Vertical Integration in Content Production



Content Production Capability

Talent Pool

Competitive casting power

Story IP

Original IPs from Kakao Page and Piccoma

Production

Mega Monster, in-house production studio

Key Creator

Top-notch producers with the expertise

IP Business(IX)

Successfully Expanded into a Full-Fledged IP Business Player

Kakao Friends IP



KAKAO FRIENDS

Going Global



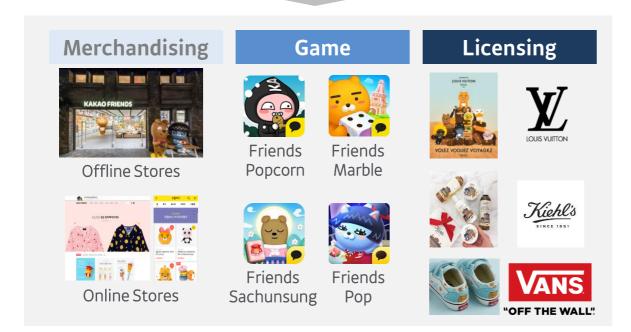
Japan | Tokyo Omotesando store open(Dec. 2018)



China | Tmall(domestic & global), JD.com



North America | Amazon



Flagship & Global Stores



GangNam July 2016



HongDae November 2016



Busan August 2017

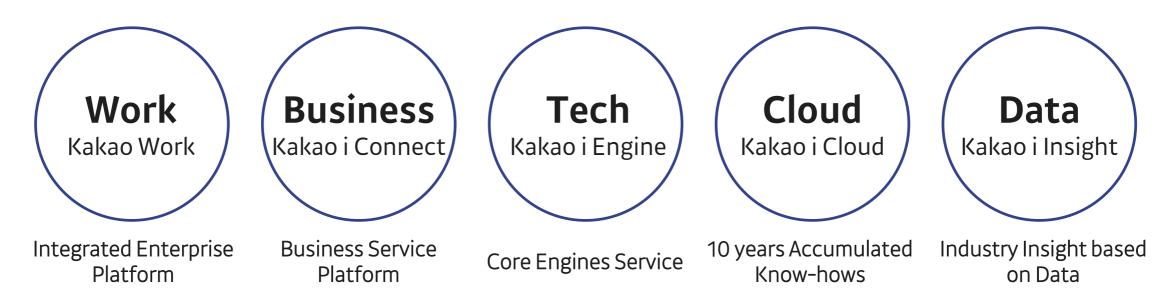


Japan Tokyo Omotesando December 2018

B2B Business

B2B Business expansion with the Best AI Technology

kakaoenterprise 5 Key Services



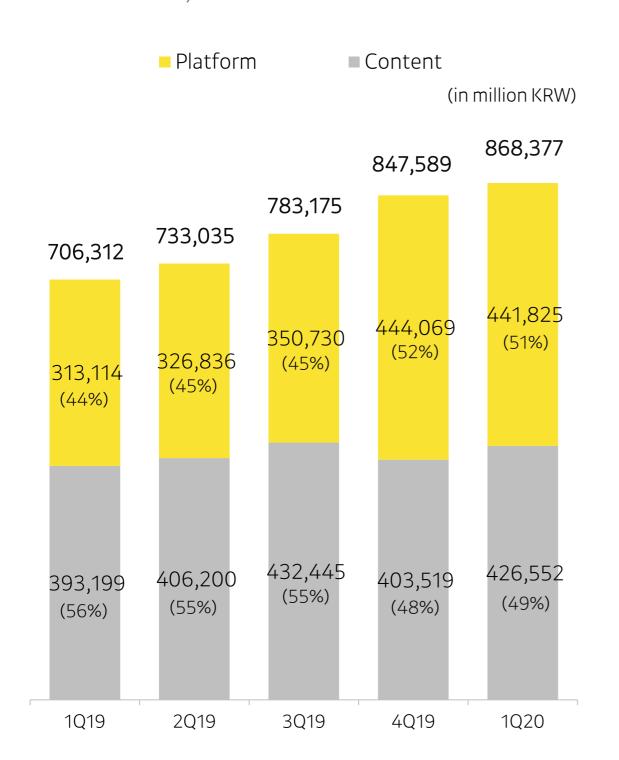
Kakao i Connect: Applying Kakao i technology and services Integrated Enterprise Platform 'Kakao Work' to client's service, device and platform (Expected to Launch in 2H20) Kakao i main contents Ddm ⊕ ⅓ kaka^omini Collaboration on the ≡• familiar Kakao Talk UI Kakao i Engine Kakao i Kakao Subsidiaries services Streamlined workflow Connect - T **Assistant** hey kakao Smart messenger with Keeping user's personal every possible essential features enterprises ever wanted and professional life kakao**work** 3rd party interface 3rd party Service separate Strong security and privacy **IPARK** (KIV) kakao**talk** HOBAN

Kakao ecosystem Kakao business Financial overview

Total Revenue

1Q Total Revenue YoY +23% / QoQ +2%

Platform 51%, Content 49%

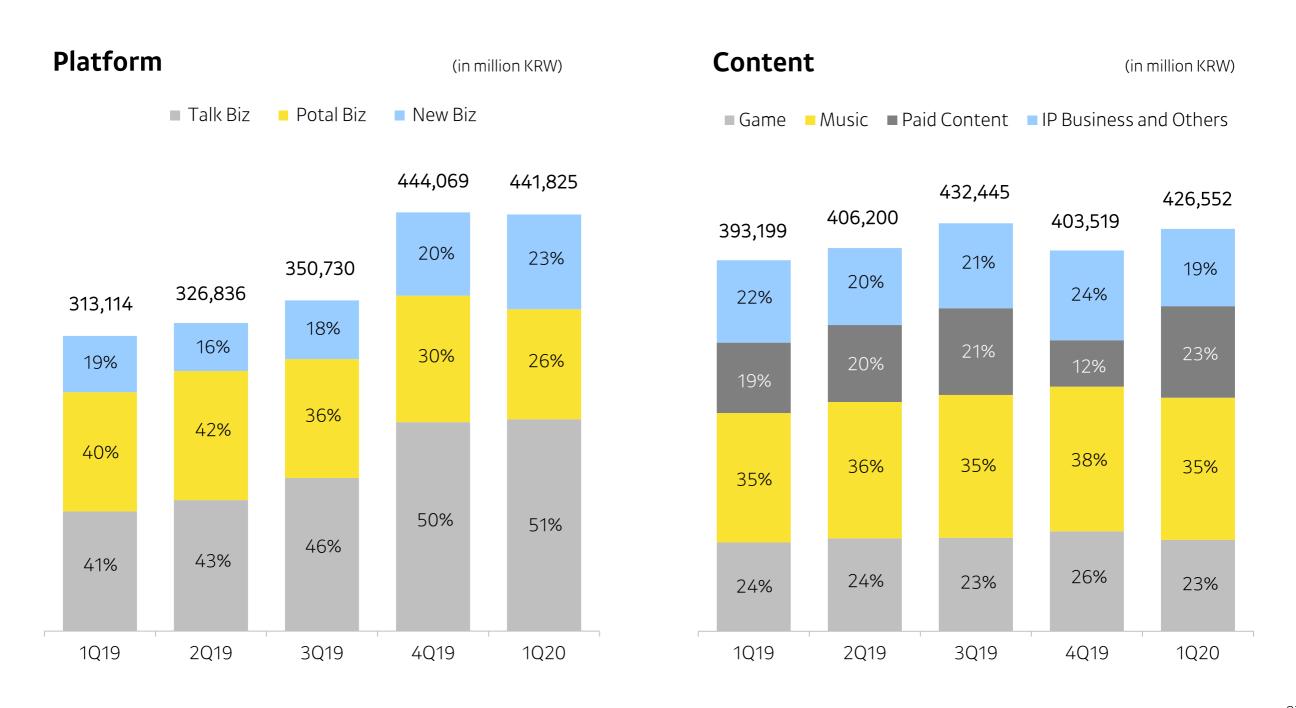


Revenue Breakdown						
Platform	Talk Biz	KakaoTalk(KakaoTalk Channel, #Tab, Talk Store, etc.) Talk Gift Shop, Kakao Makers KakaoTalk Brand/B2C Emoticon New BM in KakaoTalk (Talk board, Chat Bot, etc.)				
	Portal Biz	Daum PC Daum Mobile Other subsidiaries' ad Kakao Story/Style/Page				
	New Biz	Mobility, Pay Misc. (Other Subsidiaries)				
	Game	Mobile PC Kakao VX				
	Music	Melon Kakao Music Digital music distribution Ticket				
Content	Paid Content	Kakao Page Daum Webtoon Piccoma				
	IP Business and Others	Kakao IX Kakao M (Excluding digital music distribution)				

Platform / Content

Platform YoY +41% / QoQ -1%

Content YoY +8% / QoQ +6%



Platform | Talk Biz Portal Biz New Biz

Talk Biz YoY +77% / QoQ +1%

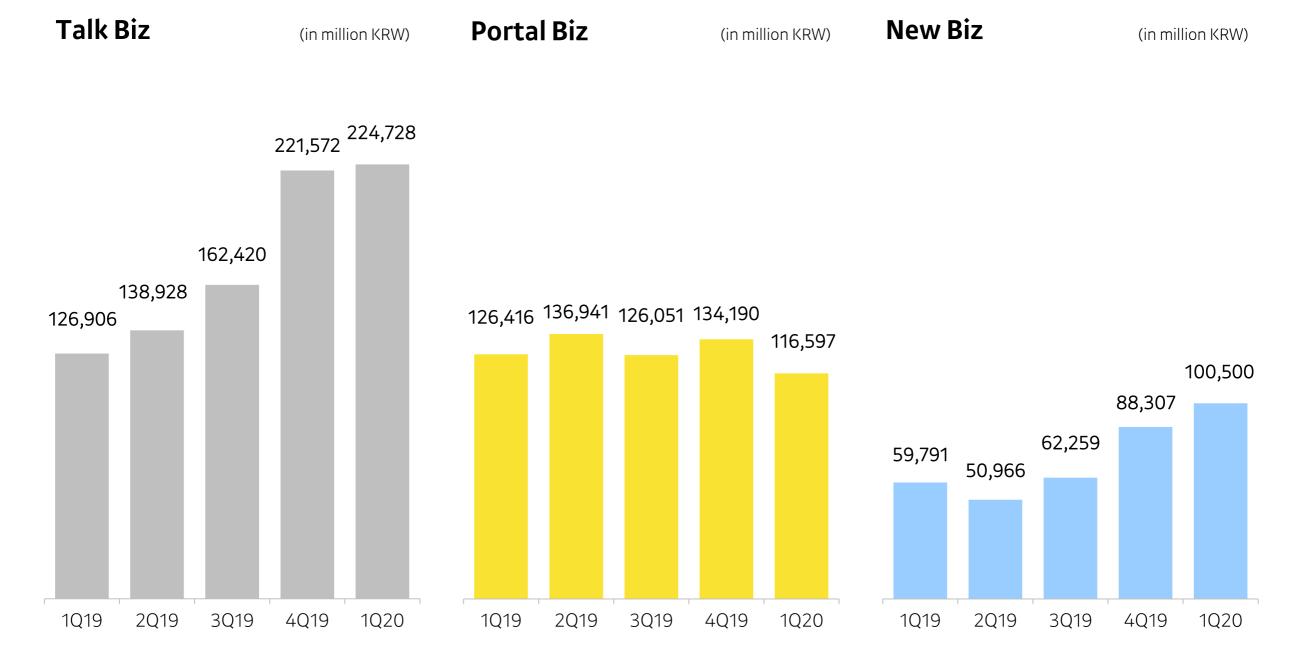
Portal Biz YoY -8% / QoQ -13%

New Biz YoY +68% / QoQ +14%

Revenue increase thanks to solid growth in Talk Board and Talk Commerce despite of the economic depression

Revenue slowed due to more direct impact from COVID-19 and low seasonality

Continued growth from mobility monetization, Pay payment GMV and financial service expansion



Content | **Game** Music

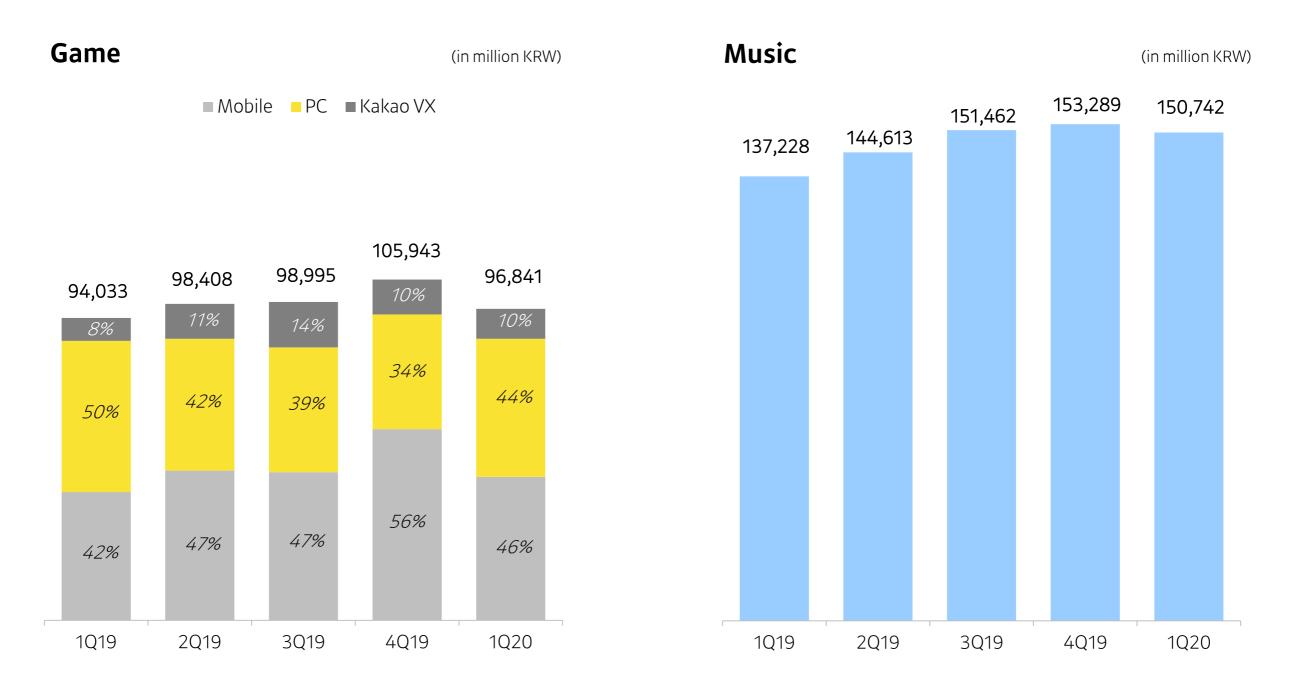
Game YoY +3% / QoQ -9%

YoY growth on back of the new mobile game launches in 4Q19

└ Mobile +12%(y)/-25%(q), PC -9%(y)/+21%(q), Kakao VX +31%(y)/ -14%(q)

Music YoY +10% / QoQ -2%

YoY growth thanks to Melon's new subscriber increase and digital music distribution competitiveness



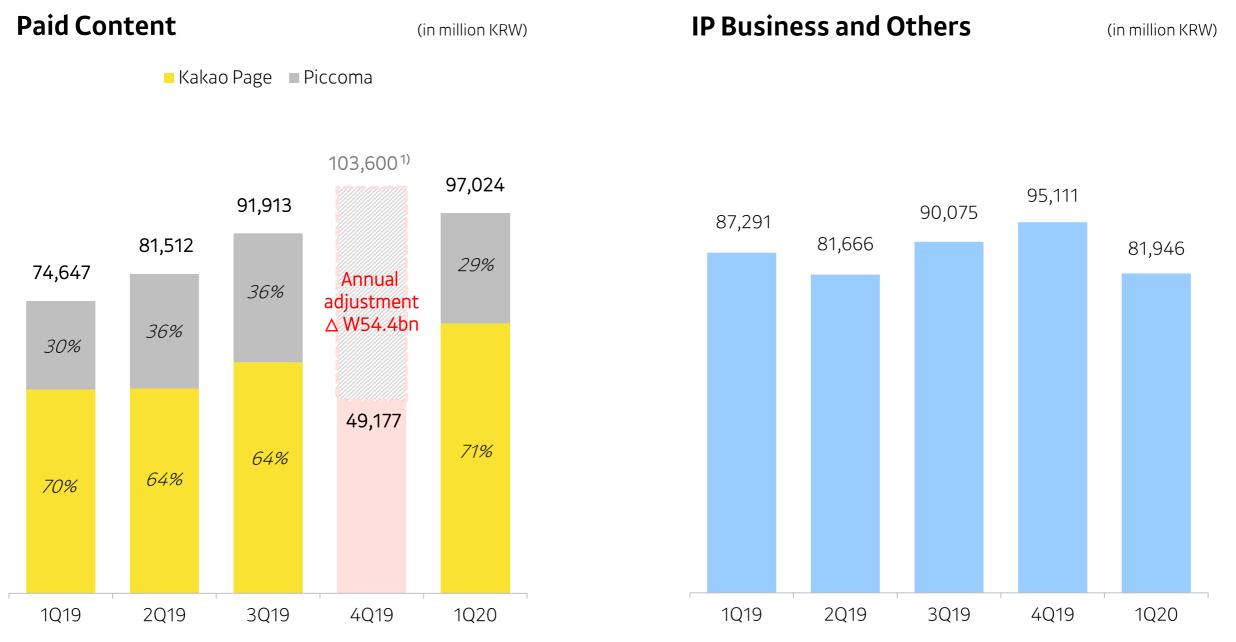
Content | Paid Content | IP Business and Others

Paid Content YoY +30% / QoQ +97% 1)

Solid growth on back of global GMV expansion

└ Kakao Page +32%(y)/+9%(q), Piccoma +25%(y)/ - (q)

IP Business and Others YoY -6% / QoQ -14% COVID-19 outbreak negatively impacted on overall IP business



¹⁾ Due to Kakao Japan's change in an accounting from 4Q19, the total annual adjustment for FY2019 (W54.4bn) were reflected into Piccoma's 4Q19 revenue.

Earnings Summary

(in million KRW)

	1010	/ O10	040	Ch	Chg.
	1Q19	4Q19	1Q20	YoY	QoQ
Total Revenue	706,312	847,589	868,377	23%	2%
Platform	313,114	444,069	441,825	41%	-1%
Talk Biz	126,906	221,572	224,728	77%	1%
Portal Biz	126,416	134,190	116,597	-8%	-13%
New Biz	59,791	88,307	100,500	68%	14%
Content	393,199	403,519	426,552	8%	6%
Game	94,033	105,943	96,841	3%	-9%
Music	137,228	153,289	150,742	10%	-2%
Paid Content	74,647	49,177	97,024	30%	97%
IP Business and Others	87,291	95,111	81,946	-6%	-14%
Operating Expenses	678,649	768,007	780,166	15%	2%
Operating Profit	27,663	79,582	88,211	219%	11%
Margin (%)	3.9%	9.4%	10.2%	6.3%pt	0.8%pt
Net Profit	17,564	-441,935	79,899	355%	-
Controlling Interests	27,512	-423,006	77,461	182%	_
Non-controlling Interests	-9,948	- 18,929	2,439	_	_

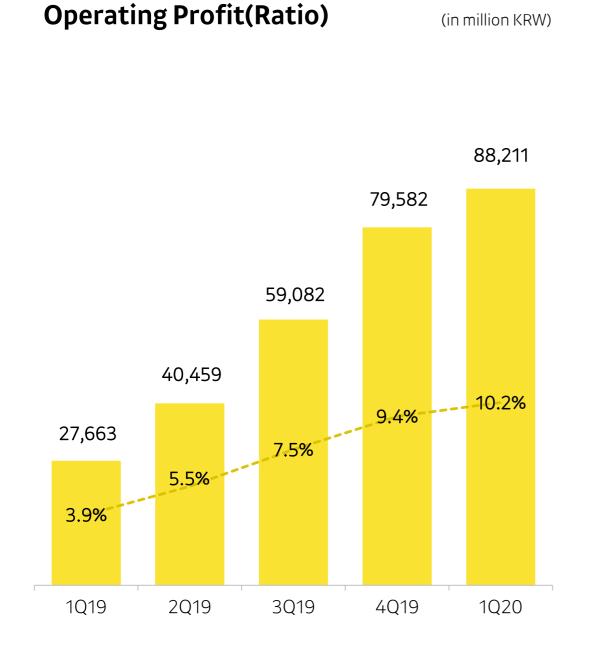
Operating Expenses

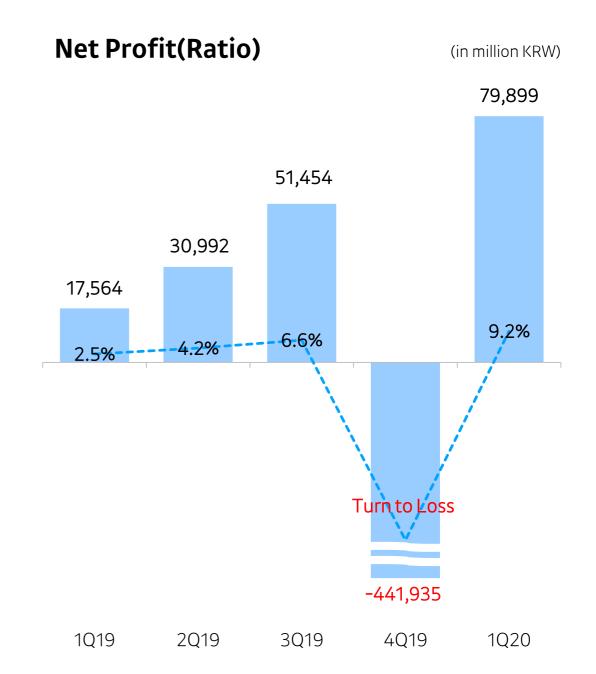
(in million KRW)

	1Q19	4Q19	1Q20		hg.	
	·	·	·	YoY	QoQ	
Operating Expenses	678,649	768,007	780,166	15%	2%	
Labor Cost	160,127	204,970	198,670	24%	-3%	
Cost of Revenue	330,644	340,438	381,664	15%	12%	
Outsourcing / Infrastructure	89,930	106,617	92,088	2%	-14%	
Marketing Expense	32,947	41,526	29,932	-9%	-28%	
Depreciation and Amortization Cost	50,142	56,366	58,711	17%	4%	
Misc.	14,859	18,089	19,101	29%	6%	

Profits

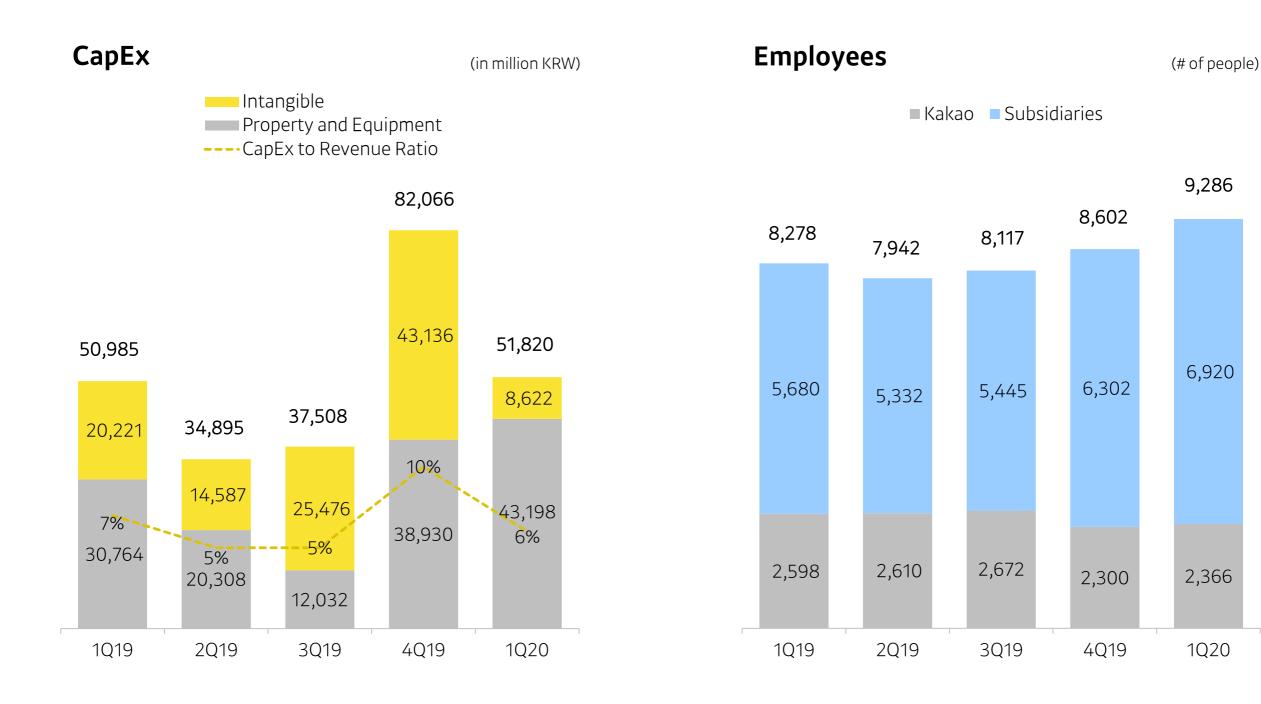
Operating Profit YoY +219% / QoQ +11% Net Profit +355% / QoQ Turn to Profit Record high operating profit thanks to solid revenue growth from both existing and new businesses





CapEx / Employees

CapEx YoY +2% / QoQ -75% Employees YoY +1,008 / QoQ +684



Consolidated Financial Statements Summary

Consolidated Income Stat	ement				
(in million KRW)	1Q19	2Q19	3Q19	4Q19	1Q20
Total Revenue	706,312	733,035	783,175	847,589	868,377
Platform	313,114	326,836	350,730	444,069	441,825
Talk Biz	126,906	138,928	162,420	221,572	224,728
Portal Biz	126,416	136,941	126,051	134,190	116,597
New Biz	59,791	50,966	62,259	88,307	100,500
Content	393,199	406,200	432,445	403,519	426,552
Game	94,033	98,408	98,995	105,943	96,84
Music	137,228	144,613	151,462	153,289	150,742
Paid Content	74,647	81,512	91,913	49,177	97,024
IP Business and Others	87,291	81,666	90,075	95,111	81,946
Operating Expenses	678,649	692,577	724,093	768,007	780,166
Labor Cost	160,127	159,044	177,401	204,970	198,670
Cost of Revenue	330,644	341,883	355,005	340,438	381,664
Outsourcing / Infrastructure	89,930	84,424	79,145	106,617	92,08
Marketing Expense	32,947	39,937	36,840	41,526	29,93
Depreciation and	50,142	53,360	60,746	56,366	58,71
Amortization Cost			-		-
Misc.	14,859	13,928	14,955	18,089	19,10
Operating Profit	27,663	40,459	59,082	79,582	88,21
Margin (%)	3.9%	5.5%	7.5%	9.4%	10.29
Other Non-Operating Income	8,837	13,463	30,070	21,385	21,74
Other Non-Operating Expenses	16,048	10,955	12,193	482,216	9,54
Financial Income	22,801	13,319	30,091	4,176	36,84
Financial Expenses	5,729	13,770	9,359	15,142	15,94
Equity-method Income	2,988	11,052	-8,844	-24,967	5,28
Profit before Income Tax	40,512	53,567	88,847	-417,182	126,599
Income Tax	22,948	22,575	37,392	24,753	46,69
Net Profit	17,564	30,992	51,454	-441,935	79,89
Controlling Interests	27,512	38,775	55,717	-423,006	77,46
Non-controlling Interests	-9,948	-7,782	-4,263	-18,929	2,43
EBITDAR ¹⁾	78,113	94,190	115,809	137,478	147,76

	(F: .	1D '''	
Consolidated Statement	of Financia	al Position	
(in million KRW)	2018.12.31	2019.12.31	2020.3.31
Current Assets	2,858,950	2,829,694	3,026,024
Cash and Cash Equivalents	1,247,013	1,918,225	1,953,557
S-T Financial Instruments	924,215	207,767	334,796
Account Receivable	193,669	157,221	141,946
Other Current Financial Assets Other Current Assets	207,656 286,397	252,461	279,270 316,455
Other Current Assets	200,397	294,021	310,455
Non-Current Assets	5,100,592	5,907,561	6,009,709
Investments in Associates and Joint Ventures	305,188	978,944	1,051,015
Tangible Assets	314,812	349,818	345,003
Intangible Assets	3,865,265	3,548,416	3,639,185
Other Non-current Assets	615,327	1,030,383	974,506
Finance Assets	-	-	460,074
			ŕ
Total Assets	7,959,542	8,737,256	9,495,806
Current Liabilities	2,039,196	2,433,322	2,465,156
Account Payable and Other			
payable	460,813	578,567	608,622
Short-term Borrowings	609,480	448,596	369,754
Income Tax Payable	71,040	68,348	88,105
Other Current Liabilities	897,863	1,337,811	1,398,675
Non-Current Liabilities	293,188	563,816	587,098
Long-term Borrowings	44,995	72,269	77,671
Deferred Income Tax Liabilities	151,228	141,056	140,020
Other Non-Current Liabilities	96,965	350,490	369,407
Finance Assets	-	-	395,742
			·
Total Liabilities	2,332,385	2,997,138	3,447,996
Paid-in Capital	41,744	43,161	43,529
Capital Surplus	4,647,543	5,043,199	5,241,080
Other Accumulated Earnings	1,492	7,238	-607
Accumulated Other	-7,329	-16,393	-68,515
Comprehensive Income Retained Earnings	453,400	148,154	238,162
Minority Interest	490,307	514,759	594,163
,	,		
Total Equity	5,627,158	5,740,118	6,047,810
Total Liabilities & Equity	7,959,542	8,737,256	9,495,806

Financial Statements Summary (Kakao only)

Income Statement					
(in million KRW)	1Q19	2Q19	3Q19	4Q19	1Q20
Total Revenue	331,522	361,961	388,482	431,506	406,609
Operating Expenses	296,869	316,612	338,958	364,968	341,164
Labor Cost	66,316	66,071	78,716	85,082	68,679
Cost of Revenue	151,260	162,666	168,150	188,654	191,777
Outsourcing / Infrastructure	45,234	47,056	45,549	43,023	42,657
Marketing Expense	2,184	4,844	5,054	14,338	3,066
Depreciation and Amortization Cost	28,277	31,438	36,881	29,058	30,790
Misc.	3,599	4,537	4,608	4,814	4,196
Operating Profit	34,654	45,348	49,524	66,538	65,445
Margin (%)	10.5%	12.5%	12.7%	15.4%	16.1%
Other Non-Operating Income	1,006	1,344	3,915	4,699	1,988
Other Non-Operating Expenses	13,664	12,060	6,482	440,649	10,137
Financial Income	13,638	12,494	31,625	-2,190	29,478
Financial Expenses	3,995	4,446	2,505	8,887	3,395
Profit before Income Tax	31,639	42,680	76,076	-380,489	83,381
Income Tax	10,435	16,543	9,391	-7,291	27,655
Net Profit	21,204	26,137	66,686	-373,197	55,725
EBITDAR ¹⁾	63,188	76,797	82,975	97,351	97,096

Statement of Financial I	Position		
(in million KRW)	2018.12.31	2019.12.31	2020.3.31
Current Assets	1,261,480	1,014,031	1,169,400
Cash and Cash Equivalents	250,920	647,121	806,368
S-T Financial Instruments	601,712	15,590	15,590
Account Receivable Other Current Assets	71,333	94,991	77,396
Other Current Assets	337,515	256,327	270,046
Non-Current Assets	4,941,359	5,470,330	5,370,963
Investments in Associates, Subsidiaries and Joint Ventures	1,496,538	2,212,394	2,212,369
Tangible Assets	236,016	248,311	256,619
Intangible Assets	2,875,510	2,458,575	2,453,409
Other Non-current Assets	333,295	551,050	448,566
Total Assets	6,202,839	6,484,361	6,540,363
Current Liabilities	1,250,706	1,370,950	1,283,385
Account Payable and Other payable	404,760	686,650	710,614
Short-term Borrowings	564,921	429,063	302,049
Income Tax Payable	59,204	38,119	57,380
Other Current Liabilities	221,821	217,118	213,342
Non-Current Liabilities	200,790	255,100	240,144
Long-term Borrowings	39,939	39,965	39,972
Deferred Income Tax Liabilities	126,350	88,039	77,610
Other Non-Current Liabilities	34,501	127,095	122,561
Total Liabilities	1,451,496	1,626,050	1,523,529
Paid-in Capital	41,744	43,161	43,529
Capital Surplus	4,096,216	4,462,250	4,618,733
Other Accumulated Earnings	35,547	41,293	33,448
Accumulated Other Comprehensive Income	-1,606	-2,897	-61,630
Retained Earnings	579,442	314,504	382,754
Total Equity	4,751,343	4,858,311	5,016,834
Total Liabilities & Equity	6,202,839	6,484,361	6,540,363

Thank You

